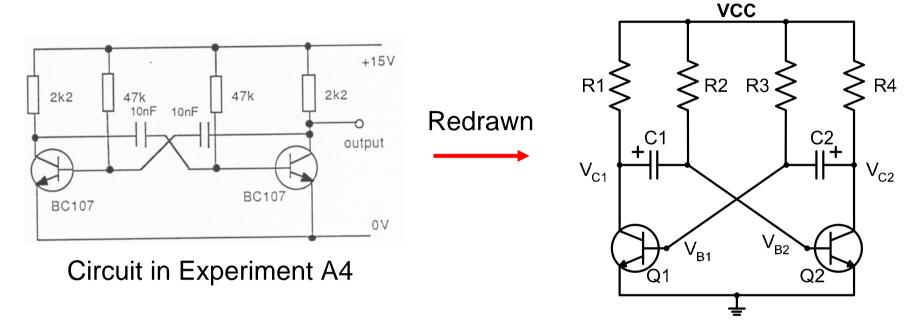
Multivibrators

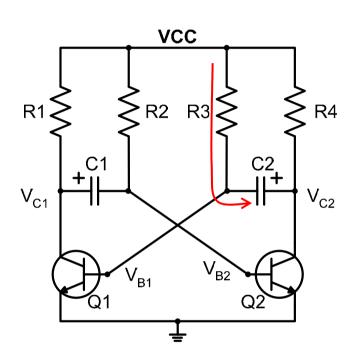
- A multivibrator is used to implement simple two-state systems such as oscillators, timers and flip-flops.
- Three types:
 - Astable neither state is stable.
 Applications: oscillator, etc.
 - Monostable one of the states is stable, but the other is not;
 Applications: timer, etc.
 - Bistable it remains in either state indefinitely.
 Applications: flip-flop, etc.

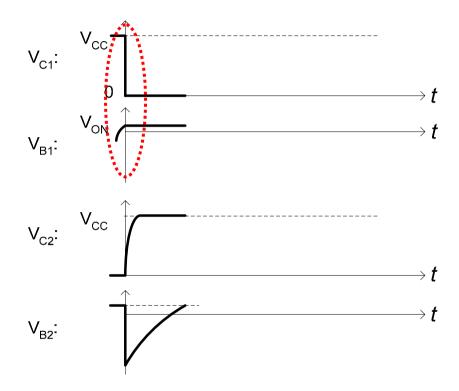
Reference: http://en.wikipedia.org/wiki/Multivibrator

Astable Multivibrator



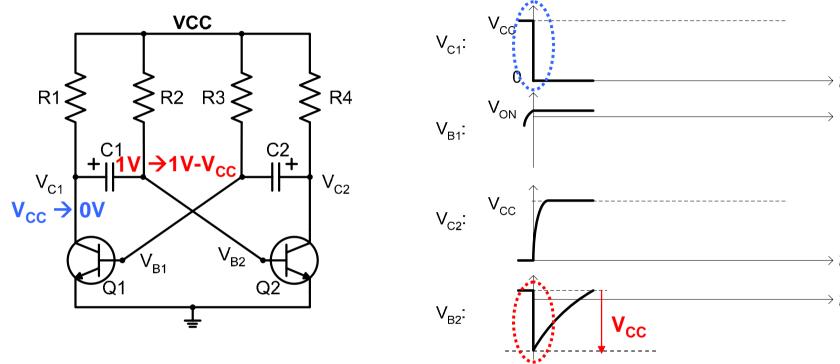
- Consists of two amplifying devices cross-coupled by resistors and capacitors.
- Typically, $R_2 = R_3$, $R_1 = R_4$, $C_1 = C_2$ and $R_2 >> R_1$.
- The circuit has two states
 - State 1: V_{C1} LOW, V_{C1} HIGH, Q₁ ON (saturation) and Q₂ OFF.
 - State 2: V_{C1} HIGH, V_{C2} LOW, Q₁ OFF and Q₂ ON (saturation).
- It continuously oscillates from one state to the other.





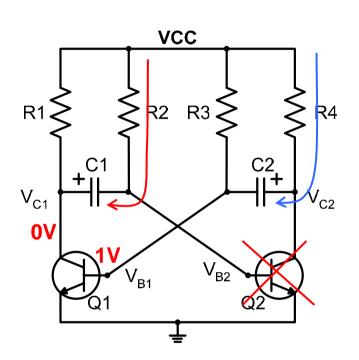
State 1:

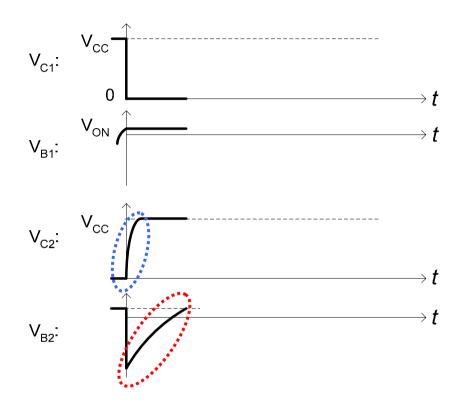
- V_{B1} charges up through R₃ from below ground towards V_{CC}.
- When V_{B1} reaches V_{ON} (of $V_{BE,} \approx 1V$), Q_1 turns on and pulls V_{C1} from V_{CC} to $V_{CESat} \approx 0V$.
- Due to forward-bias of the BE junction of Q₁, V_{B1} remains at 1V.



State 1 (cont'd):

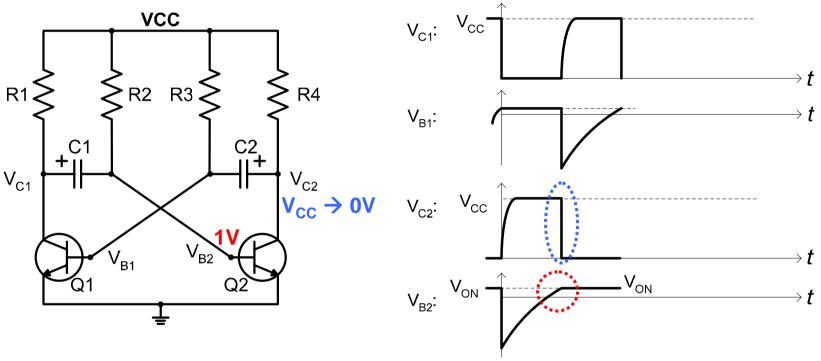
As C₁'s voltage cannot change instantaneously, V_{B2} drops by V_{CC.}





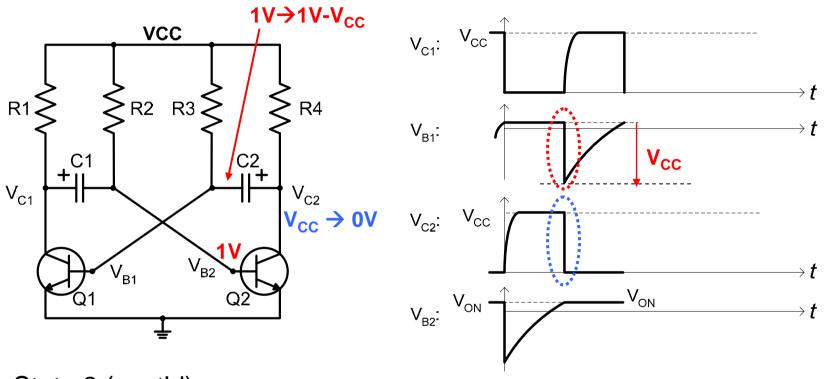
State 1 (cont'd):

- Q_2 turns off and V_{C2} charges up through R_4 to V_{CC} (speed set by the time constant R_4C_2).
- V_{B2} charges up through R₂ towards V_{CC} (speed set by R₂C₁, which is slower than the charging up speed of V_{C2}).



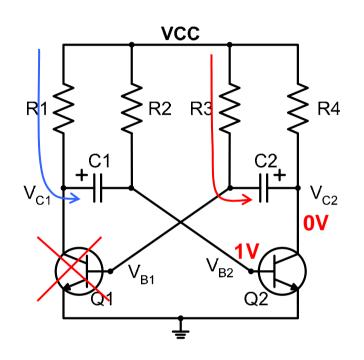
State 2:

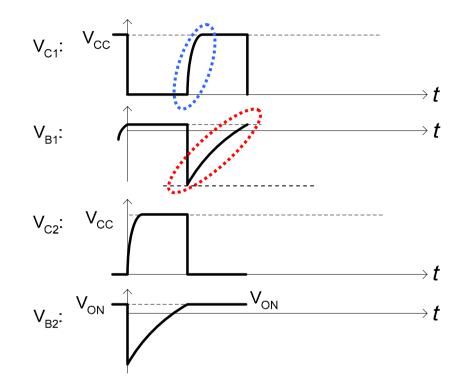
- When V_{B2} reaches V_{ON} , Q_2 turns on and pulls V_{C2} from V_{CC} to 0V.
- V_{B2} remains at V_{ON}.



State 2 (cont'd):

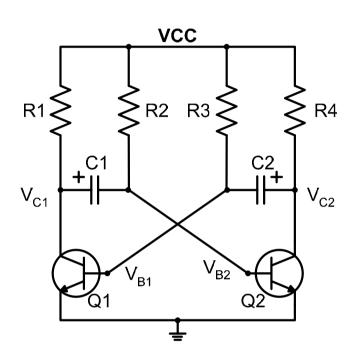
As C₂'s voltage cannot change instantaneously, V_{B1} drops by V_{CC.}

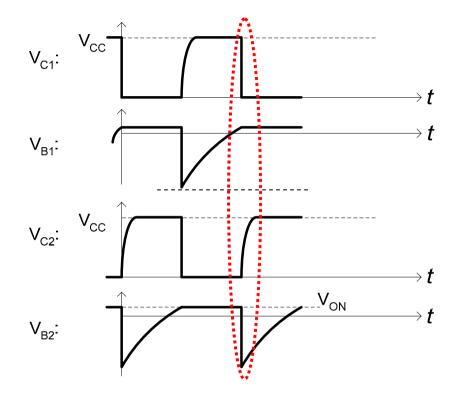




State 2 (cont'd):

- Q₁ turns off and V_{C1} charges up through R₁ to V_{CC}, at a rate set by R₁C₁.
- V_{B2} charges up through R₃ towards V_{CC}, at a rate set by R₃C₂, which is slower.



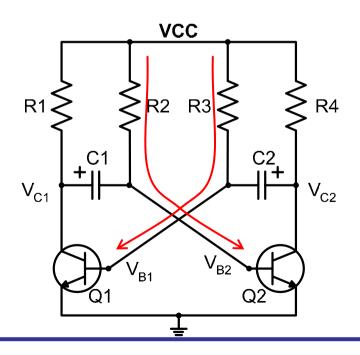


Back to state 1:

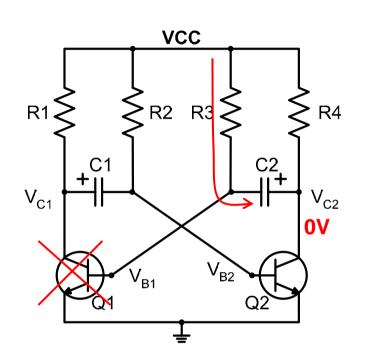
 When V_{B1} reaches Von, the circuit enters state 1 again, and the process repeats.

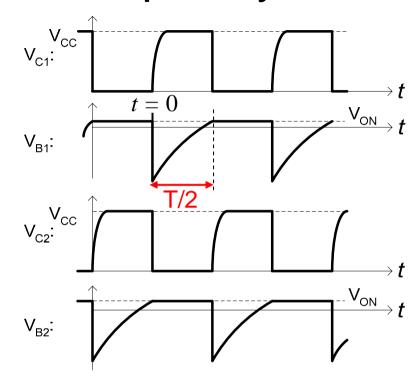
Initial Power-Up

- When the circuit is first powered up, neither transistor is ON.
- Parasitic capacitors between B and E of Q₁ and Q₂ are charged up towards V_{CC} through R₂ and R₃. Both V_{B1} and V_{B2} rise.
- Inevitable slight asymmetries will mean that one of the transistors is first to switch on. This will quickly put the circuit into one of the above states, and oscillation will ensue.



Multivibrator Frequency





$$v_{B1} = (V_{ON} - V_{CC}) + (2V_{CC} - V_{on})(1 - e^{-t/R_3C_2})$$

$$\approx -V_{CC} + 2V_{CC}(1 - e^{-t/R_3C_2}) \quad \text{for } V_{ON} << V_{CC}$$

At
$$t = T/2$$
, $V_{B1} = V_{ON}$: $V_{ON} = -V_{CC} + 2V_{CC} (1 - e^{-T/2R_3C_2})$

Multivibrator Frequency

$$V_{ON} = -V_{CC} + 2V_{CC} (1 - e^{-T/2R_3C_2})$$

:
$$V_{CC} \approx 2V_{CC} (1 - e^{-T/2R_3C_2})$$
 for $V_{ON} << V_{CC}$

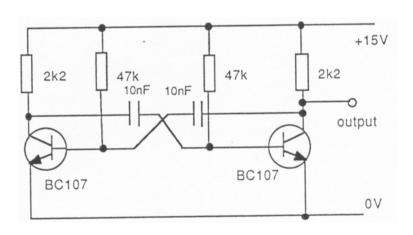
$$\therefore 1 = 2(1 - e^{-T/2R_3C_2})$$

$$\therefore e^{-T/2R_3C_2} = 0.5$$

$$\therefore -\frac{T}{2R_3C_2} = -\ln 2$$

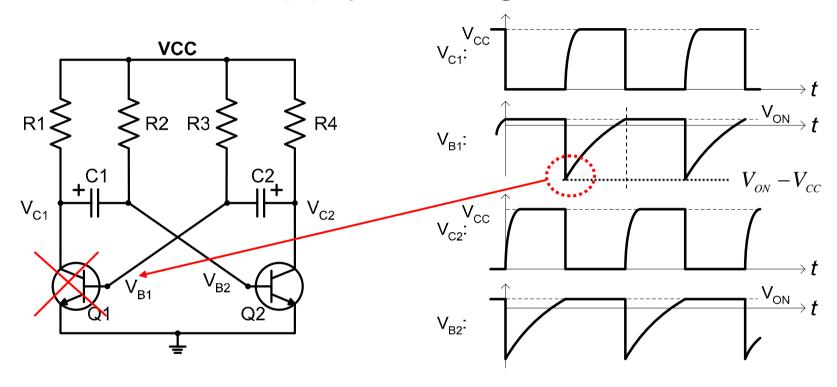
$$\therefore T = 2(\ln 2)R_3C_2$$

$$f = \frac{1}{2(\ln 2)R_3C_2}$$



For the above component values, f =1.53kHz.

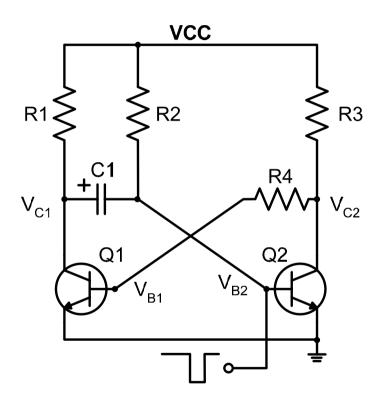
Supply Voltage Limit



- When V_{B1} is negative, BE junction of Q₁ is reverse-biased.
- Suppose the breakdown voltage of this junction is V_{break} (positive).
 then to avoid breakdown,

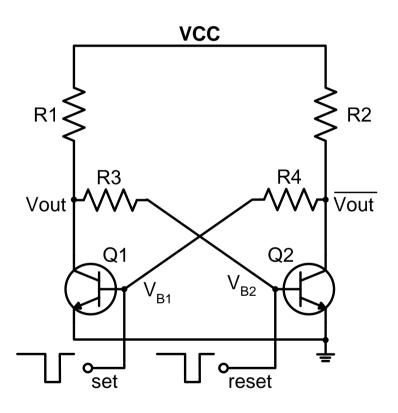
$$V_{\scriptscriptstyle ON} - V_{\scriptscriptstyle CC} > - V_{\scriptscriptstyle Break} \quad \Rightarrow \quad V_{\scriptscriptstyle CC} < V_{\scriptscriptstyle ON} + V_{\scriptscriptstyle Break}$$

Mono-stable Multivibrator



- Capacitive path between V_{C2} and V_{B1} removed.
- Stable for one state (state 2 here)
 - Q₁ OFF and Q₂ ON
 - V_{C1} High, V_{C2} Low
- When V_{B2} is momentarily pulled to ground by an external signal
 - V_{C2} rises to V_{CC}
 - Q₁ turns on
 - V_{C1} pulled down to 0V
 - Enter state 1 temporarily
- When the external signal goes high
 - V_{B2} charges up to V_{CC} through R_2
 - After a certain time T, V_{B2}=V_{ON}, Q₂ turns on
 - V_{C2} pulled to 0V, Q₁ turns off
 - Enters state 2 and remains there
- Can be used as a timer

Bi-stable Multivibrator



- Both capacitors removed
- Stable for either state 1 or 2
- Can be forced to either state by Set or Reset signals
- If Set is low,
 - Q₁ turns off
 - V_{C1} (V_{out}) and V_{B2} rises towards V_{CC}
 - Q₂ turns on
 - V_{C2} (/ V_{out}) pulled to 0V
 - V_{B1} is latched to 0V
 - Circuit remains in state 2 until Reset is low
- If Reset is low
 - Similar operation
 - Circuit remains in state 1 until Set is low
- Behave as an RS flip-flop