## **Binary Numbers**

#### Part 7c of "Electronics and Telecommunications" A Fairfield University E-Course Powered by LearnLinc

# Module: Digital Electronics (in two parts)

- Text: "<u>Digital Logic Tutorial</u>," <u>Ken Bigelow</u>, <u>http://www.play-hookey.com/digital/</u>
- References:
  - "<u>Electronics Tutorial</u>", part 10 (Thanks to Alex Pounds) http://doctord.dyndns.org:8000/courses/Topics/Electronics/Alex\_Pounds/Index.htm
- Contents:
  - 7 Digital Electronics 1
    - 5 on-line sessions plus one lab and a quiz
  - 8 Digital Electronics 2
    - 5 on-line sessions plus one lab and a quiz
- Mastery Test part 4 follows this Module

## Section 7: Digital Electronics 1

- Logic gates and Boolean algebra
- Truth Tables
- Binary numbers
- Memory
- Flip-Flops

## Section 8: Digital Electronics 2

- Clocks and Counters
- Shift Registers
- Decoders
- Multiplexers & Demultiplexers
- Sampling
- MT4

#### **Section 7 Schedule**

| Session 7a                        | 03/05 | Introduction: Binary, Logic<br>Gates and Boolean | Alex Pounds: Part 10<br>"Ken B": Home, Basic<br>Gates, & Boolean Algebra  |
|-----------------------------------|-------|--|---|
| Session 7b                        | 03/10 | Logic Gates and Truth<br>Tables                  | Alex Pounds: Part 10<br>"Ken B": Derived Gates, Xor                       |
| Session 7c                        | 03/12 | <b>Binary numbers</b>                            | <b>"Keb B": Binary Addition<br/>"Vinay ": Binary Numbers</b>              |
| Session 7d                        | 03/17 | Memory: Registers, RAM & ROM                     | "Ken B": RS Nand Latch,<br>Clocked RS Latch, D Latch                      |
| Session 7e<br>(Lab - 03/22, Sat.) | 03/19 | Pulses, Clocks and Flip-<br>Flops                | "Ken B": RS Flip-Flop,<br>JK Flip-Flop, D Flip-Flop,<br>Flip-Flop Symbols |
| Session 7f<br>(Quiz 7 due 03/30)  | 03/24 | Review for Quiz 7                                |   |
| Session 7g                        | 03/31 | Quiz Results                                     |   |

## Review

- Binary
  - 1, "True", "On", "High" (5 volts in electronics)
  - 0, "False", "Off", "Low" (0 volts in electronics)
- Basic Logic Gates
  - AND, OR, NOT
- Derived Logic Gates
  - NAND, NOR, XOR
- Truth Tables:
  - Enumerate outputs for all input combinations
- Boolean Algebra
  - Named Variables: True or False
  - Expressions: Equations describing relationships

## Derived Logic Gates

- Derived gates are those made out of simple combinations of the basic gates.
- Common derived functions
  - NAND: inverted AND
  - NOR: inverted OR
  - XOR: the exclusive or A or B but not A and B
- These derived gates are the ones seen most often.

#### NAND Gate

• Q is False when both A AND B are True and True otherwise

$$-Q = (\overline{A^*B}) = (A^*B)'$$

- It can have any number of inputs
- Note that this is an AND followed by a NOT

| Α | B | Q |
|---|---|---|
| 0 | 0 | 1 |
| 0 | 1 | 1 |
| 1 | 0 | 1 |
| 1 | 1 | 0 |



#### **NOR Gate**

• Q is False when either A or B is True

$$-Q = (A+B) = (A+B)'$$

- It can have any number of inputs
- Note that this is an OR followed by a NOT



| A | B | Q |
|---|---|---|
| 0 | 0 | 1 |
| 0 | 1 | 0 |
| 1 | 0 | 0 |
| 1 | 1 | 0 |

#### **XOR: The Exclusive OR**



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**Digital Electronics** 

## Number Systems

- Decimal Numbers (we have 10 fingers)
  - $-2705 = 2*10^3 + 7*10^2 + 0*10^1 + 5*10^0$
  - Zero is a place holder (an Arab invention)
  - Replaced Roman Numerals (MCMXVIII=1943)
- Binary Numbers
  - Based on powers of 2 (the "base" or "radix")
  - $-1010 = 1 \times 2^3 + 0 \times 2^2 + 1 \times 2^1 + 0 \times 2^0 = 10$  decimal
  - k bits can count up to  $2^k 1$  (2<sup>k</sup> values including zero)
    - 8-bits ⇒ 256 values, 16-bits ⇒ 65536 values (64k binary)
    - 10-bits  $\Rightarrow$  1024 values (1k binary)
    - 20-bits  $\Rightarrow$  1,048,576 values (1 meg binary)
  - Well suited for our 2-valued digital logic (computers)

## Definitions

- Bit: the unit of information
- Nibble: 4-bits
- Byte: 8-bits
- Word: the unit of storage in a computer (32 bits in a Pentium)

## Negative Numbers

- The first (leftmost, "most significant") bit is the "SIGN" bit
  - 0 means positive (half of the values)
  - 1 means negative (half of the values)
- "Sign-Magnitude" numbers (not used often)
  - Remaining bits give the magnitude 0110 = +3, 1110 = -3
- Two's complement negative numbers
  - First complement all bits (One's complement)
  - Add one
    - 5 = 0101, its one's complement is 1010 so
    - -5 = 1011 in two's complement

## Adding Binary Numbers

- Let's do an example:
  - 17 = 00010001 (eight bits)
  - 11 = 00001011
  - 28 = 00011100 (watch out for "carries")

$$16 + 8 + 4$$

- Another example
  - 17 = 00010001
  - -5 = 11111011 (two's complement again)
  - $12 = 00001100 \text{ (the "overflow" is ignored)} \\ 8+4$
- Note that subtraction is done by adding the twos complement of the "subtrahend"

## **Binary Number Simulation**

 We'll go to <u>http://vwop.port5.com/beginner/bhextut.html</u> (Vinay's site) to see binary numbers in action

## Half Adder using Logic Gates

- An XOR gives us the result of adding two bits
- The AND gate gives us the "carry"
- What about the carry from the next lower result?





### A Full Adder

• The "Full Adder" can do the job.



| A | B | Cin | S | Cout |
|---|---|-----|---|------|
| 0 | 0 | 0   | 0 | 0    |
| 0 | 1 | 0   | 1 | 0    |
| 1 | 0 | 0   | 1 | 0    |
| 1 | 1 | 0   | 0 | 1    |
| 0 | 0 | 1   | 1 | 0    |
| 0 | 1 | 1   | 0 | 1    |
| 1 | 0 | 1   | 0 | 1    |
| 1 | 1 | 1   | 1 | 1    |

## Adder Simulation

• We'll again go to <u>www.play-hookey.com/digital</u> to see adders in action

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